

# John Allard Jr. | Resume

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## Education

<b>University of California, Santa Cruz</b> <i>Junior, Graduation in June, 2016. 3.63 GPA</i>	<b>B.S. Computer Science</b> <i>2014 - Pres.</i>
<b>Glendale Community College</b> <i>Undergraduate Requirements, 3.75 GPA</i>	<b>Computer Science, Physics</b> <i>2011 - 2014</i>

## Work Experience

<b>Research</b> .....	
<b>Harvey Mudd College</b> <i>REU Intern</i> Developed software to localize an actor in an environment using 3D models, statistical techniques, and computer-vision algorithms. Mentor : Professor Zachary Dodds Repository : <a href="https://github.com/jhallard/3DLocalization">https://github.com/jhallard/3DLocalization</a>	<b>Computer Science Department</b> <i>6/14 - 9/14</i>
<b>Jet Propulsion Laboratories</b> <i>Intern</i> Worked on topics related to human-computer interfaces, including bioelectric-signal processing and speech recognition. Mentor : Dr. Adrian Stoica Repostories : <a href="https://github.com/jhallard/BioSig-for-Android">github.com/jhallard/BioSig-for-Android</a> <a href="https://github.com/jhallard/QuadCopter-Voice-Commands">github.com/jhallard/QuadCopter-Voice-Commands</a>	<b>Human-Robot Interfaces Laboratory</b> <i>9/13 - 1/14</i>

<b>Employment</b> .....	
<b>Self Employed</b> <i>Tutor of Mathematics, Physics, and Computer Science</i>	<b>Greater Los Angeles Area</b> <i>12/11 - 6/14</i>
<b>Glendale Community College</b> <i>Supplementary Instruction Tutor</i>	<b>Departments of Physics, Mathematics</b> <i>9/11 - 9/13</i>

## Personal Projects

<b>PadSync</b> <i>A Computing Network for Simple Home Customization.</i> PadSync is a home computing network that provides a simple, intuitive, and consistent interface for controlling the various electronic devices around a user's living area. ◦ Website : <a href="http://jhallard.github.io/PadSync">jhallard.github.io/PadSync</a> ◦ Repository : <a href="https://github.com/jhallard/PadSync">https://github.com/jhallard/PadSync</a> (currently private)	<b>8/14 - Pres.</b> <i>Currently In Development</i>
<b>DataStructures</b> <i>A Collection of Data Structures, Implemented in C++</i> This project contains a grouping of templated implementations for some of the more common data structures, like heaps, trees, maps, and graphs. ◦ Repository : <a href="https://github.com/jhallard/DataStructures">https://github.com/jhallard/DataStructures</a>	<b>11/14 - Pres.</b> <i>Currently In Development</i>
<b>CVFeatureFinder</b> <i>Performs Feature Detection, Description, and Matching Between Image Frames.</i> This project utilizes the Open Computer Vision (OpenCV) libraries to perform comparisons between sets of images. ◦ Repository : <a href="https://github.com/jhallard/CVFeatureFinder">https://github.com/jhallard/CVFeatureFinder</a>	<b>7/14 - 8/14</b> <i>Almost Completed</i>
<b>PointCloudProcessor</b> <i>Simplifies the Creation and Processing of PointClouds using a Kinect Camera.</i> This project streamlined the task of reading data from a Kinect camera and using it to build a 3D point-cloud object in real time. ◦ Repository : <a href="https://github.com/jhallard/PointCloudProcessor">https://github.com/jhallard/PointCloudProcessor</a>	<b>6/14 - 8/14</b> <i>Work Postponed for Now</i>
<b>PhySim</b> <i>Simulates Physical Phenomena Encountered in a College-Level Physics Course.</i> The goal of the project was to allow a user to simulate various phenomena encountered in an undergraduate-level physics course. ◦ Repository : <a href="https://github.com/jhallard/PhySim">https://github.com/jhallard/PhySim</a>	<b>4/13 - 6/13</b> <i>Work Postponed for Now</i>

## Computer Skills

**Advanced:** C++, C, L<sup>A</sup>T<sub>E</sub>X, UNIX, GIT, ARDUINO, RASPBERRY PI

**Intermediate:** OPENCV, BOOST, MATLAB, OPENGL, ANDROID, POINT CLOUD LIBRARY, PYTHON, JAVA, EXCEL

**Basic:** PHP, JAVASCRIPT, HTML